NAME:

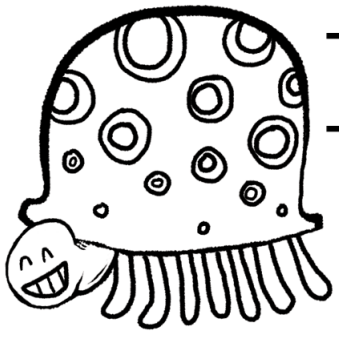
smarts:	3							
strength:	2							
sanity:	2							

QUIRKS!

NAME:

smarts:	2							
strength:	3							
sanity:	2							

QUIRKS!



Quirk:

Lay out all character pages, everyone may choose one character. You may reduce your health by 2 to pick a pet! The pet may take damage for you, and is mostly for fun. :-)

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

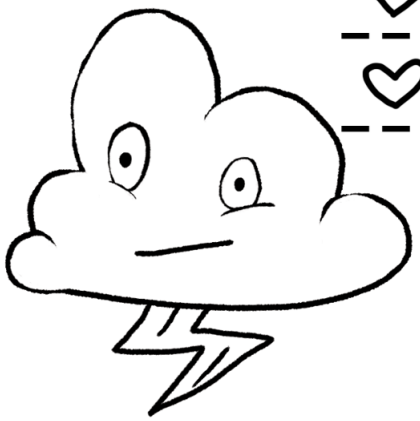
smarts:	2							
strength:	4							
sanity:	1							

QUIRKS!

NAME:

smarts:	4							
strength:	1							
sanity:	2							

QUIRKS!

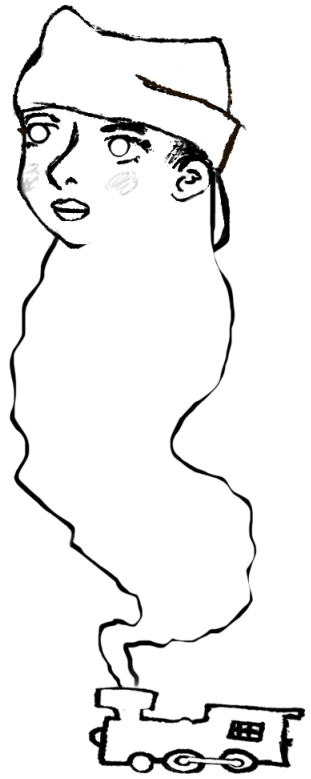


Quirk:

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.

NAME:

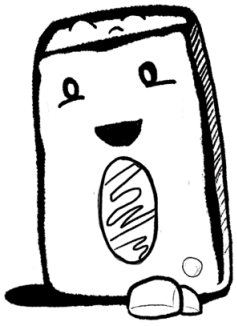
smarts:	2							
strength:	2							
sanity:	3							

QUIRKS!

NAME:

smarts:	2							
strength:	3							
sanity:	2							

QUIRKS!



Quirk:

NAME:

smarts:			
strength:			
sanity:			

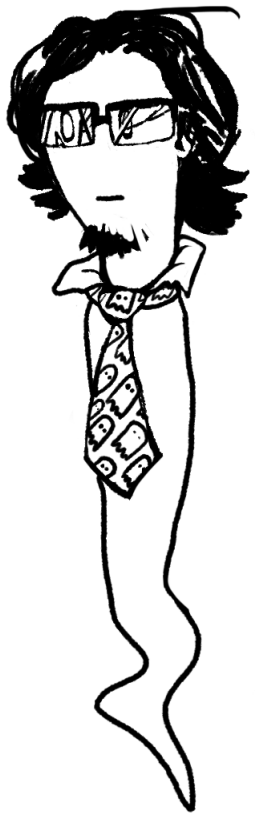
WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

smarts:			
strength:			
sanity:			

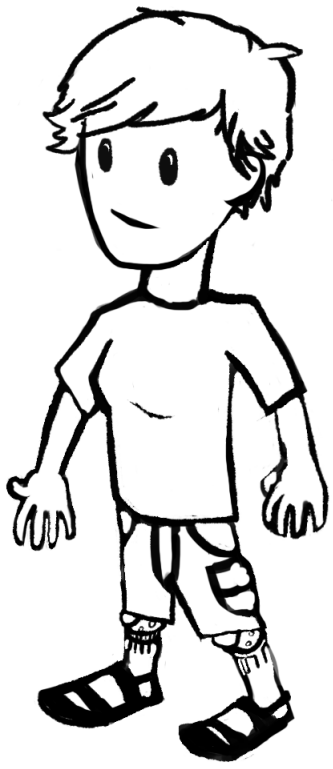
WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

smarts:	3							
strength:	2							
sanity:	2							



QUIRKS!

NAME:

smarts:	3							
strength:	1							
sanity:	3							

QUIRKS!

Quirk:

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.

NAME:

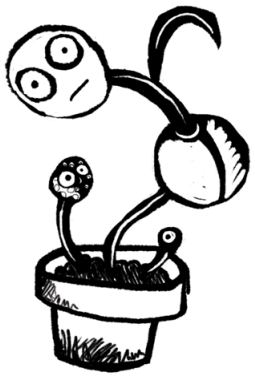
smarts:	2							
strength:	3							
sanity:	2							

QUIRKS!

NAME:

smarts:	4							
strength:	1							
sanity:	1							

QUIRKS!

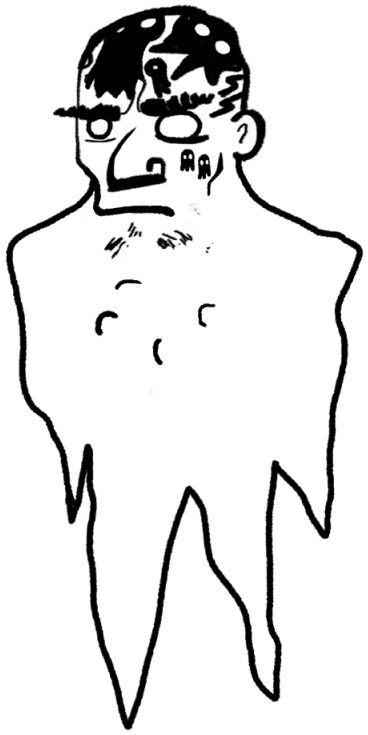


Quirk:

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

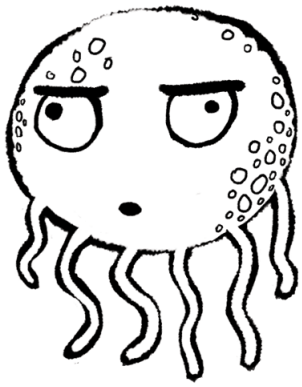
smarts:	2							
strength:	2							
sanity:	2							

QUIRKS!

NAME:

smarts:	3							
strength:	3							
sanity:	1							

QUIRKS!

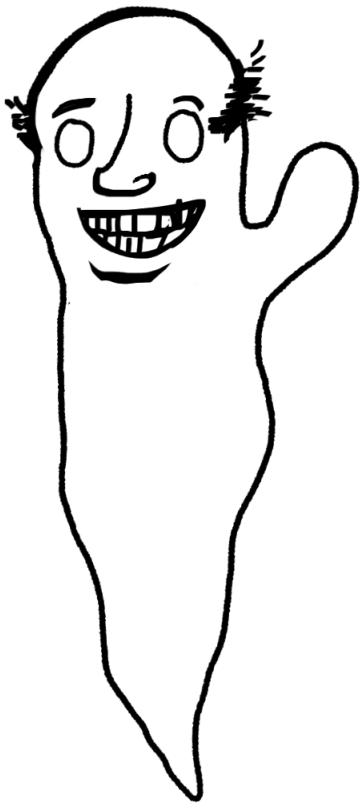


Quirk:

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

smarts:			
strength:			
sanity:			

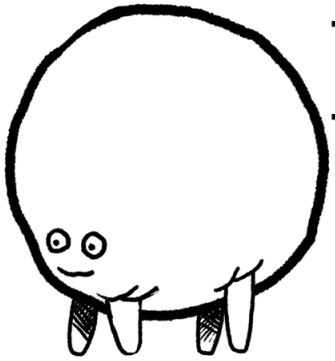
WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

smarts:	4							
strength:	3							
sanity:	0							

QUIRKS!

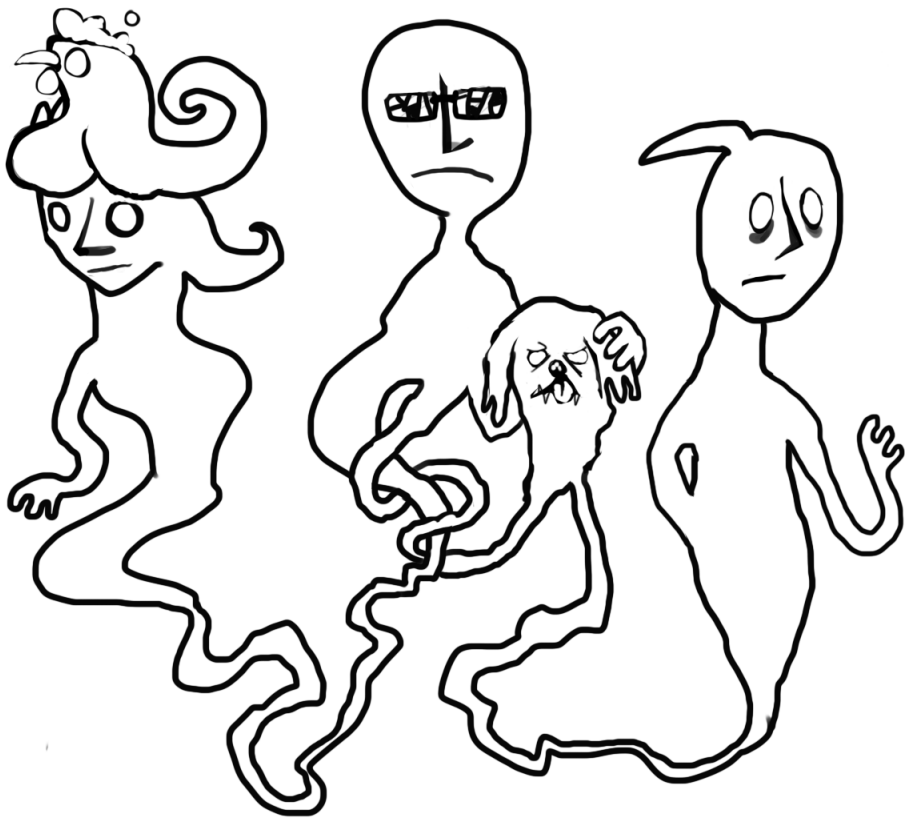


Quirk:

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

NAME:

smarts:	1							
strength:	3							
sanity:	2							

QUIRKS!

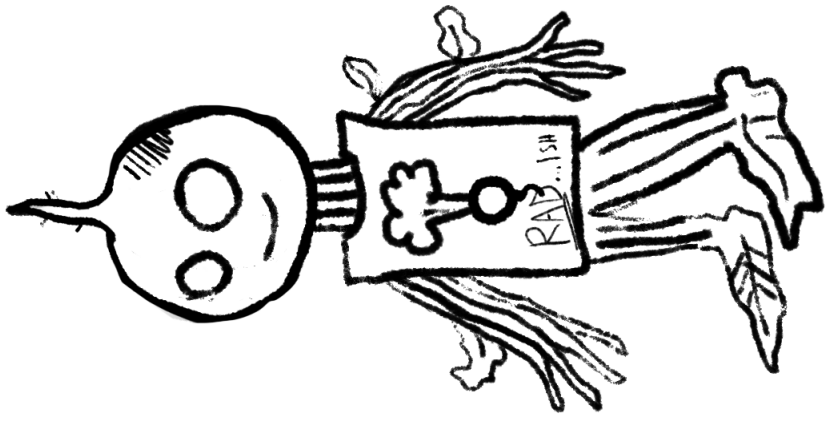
NAME:

smarts:	2							
strength:	2							
sanity:	1							

QUIRKS!

NAME:

smarts:	strength:	sanity:
2	2	3



QUIRKS!

NAME:

smarts:			
strength:			
sanity:			

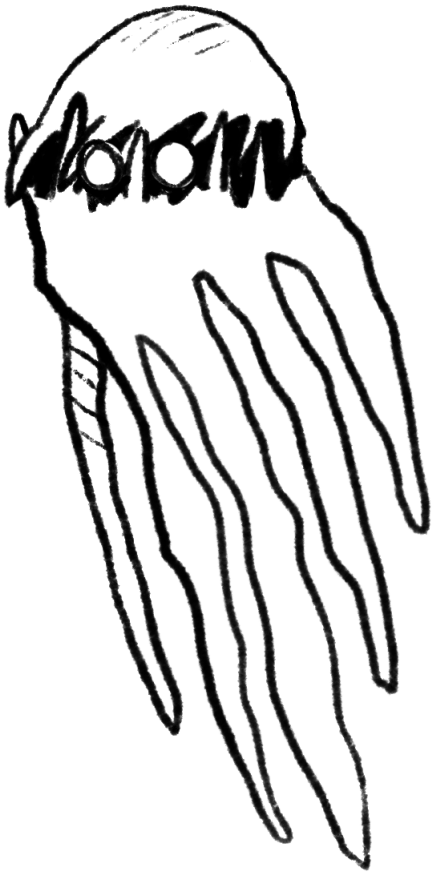
WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

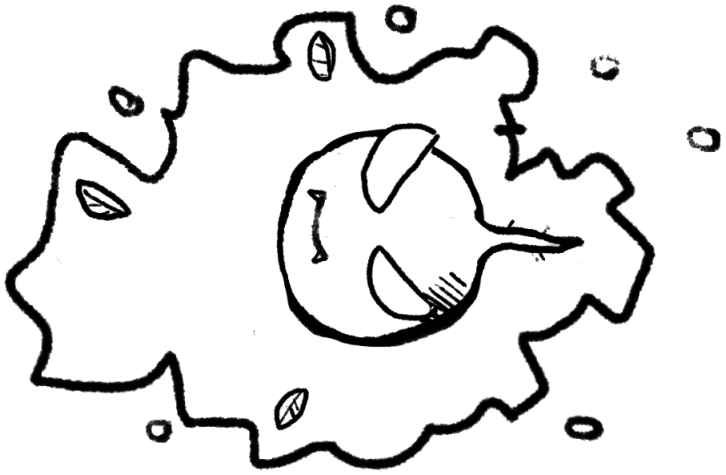
NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⃠ SYMBOL.

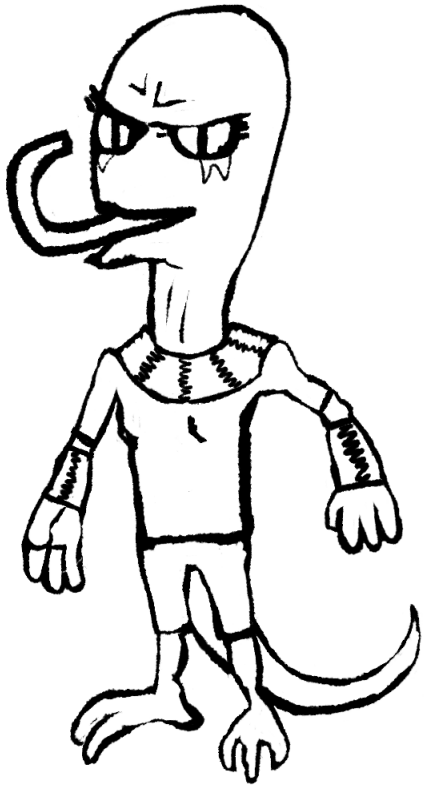
NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

NAME:

smarts:	3							
strength:	2							
sanity:	2							



QUIRKS!

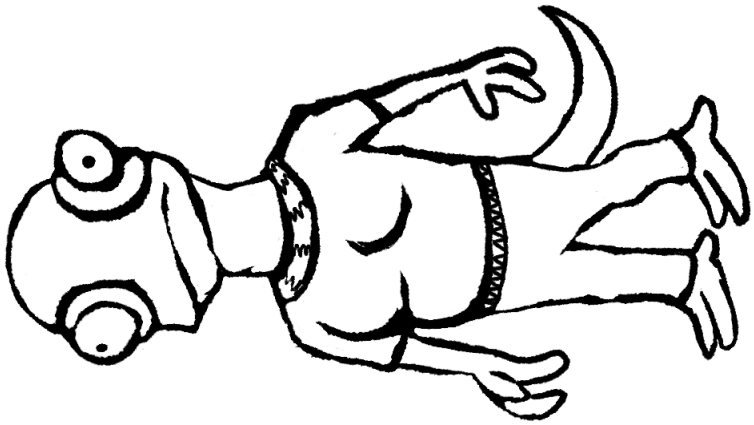
NAME:

smarts:	2							
strength:	2							
sanity:	3							

QUIRKS!

NAME:

smarts:	2		
strength:	2		
sanity:	3		



QUIRKS!

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

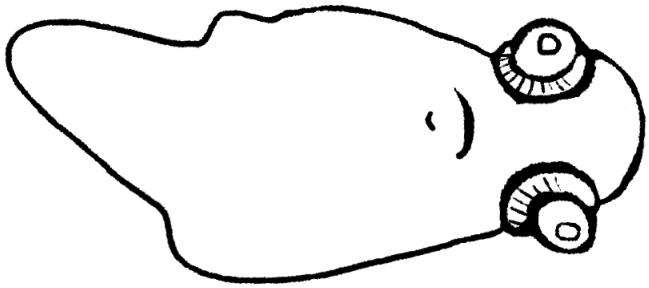
YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.

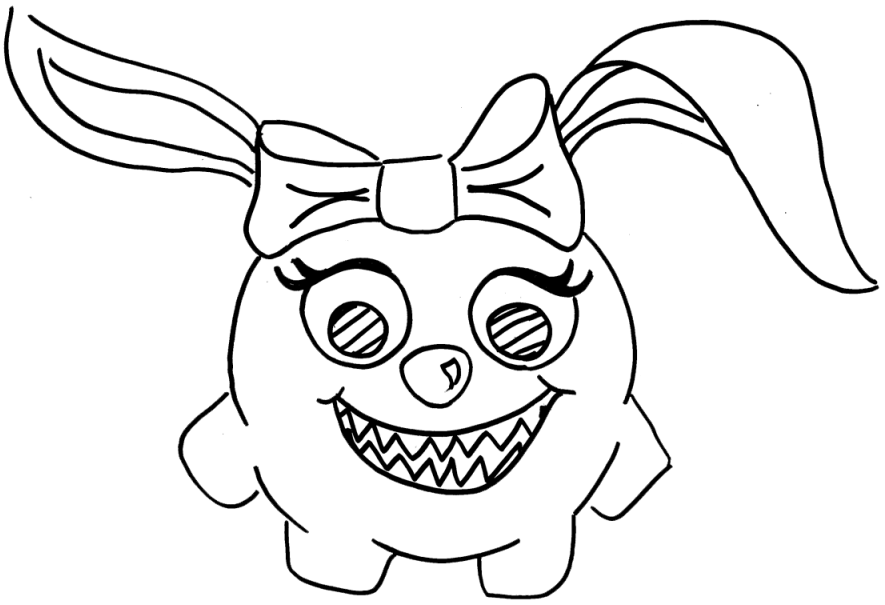
NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

NAME:

smarts:	4							
strength:	2							
sanity:	1							

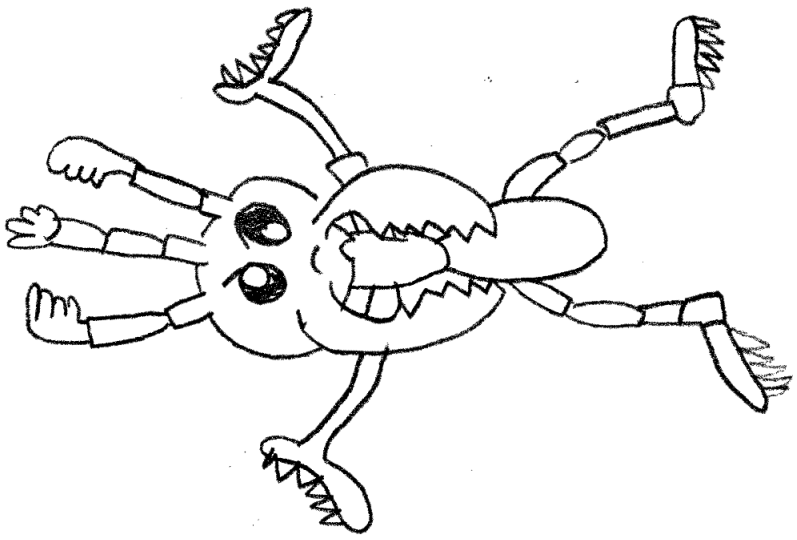


QUIRKS!

"PERKY BUNNY" BY NAUSICAA

NAME:

smarts:	—		
strength:	3		
sanity:	3		



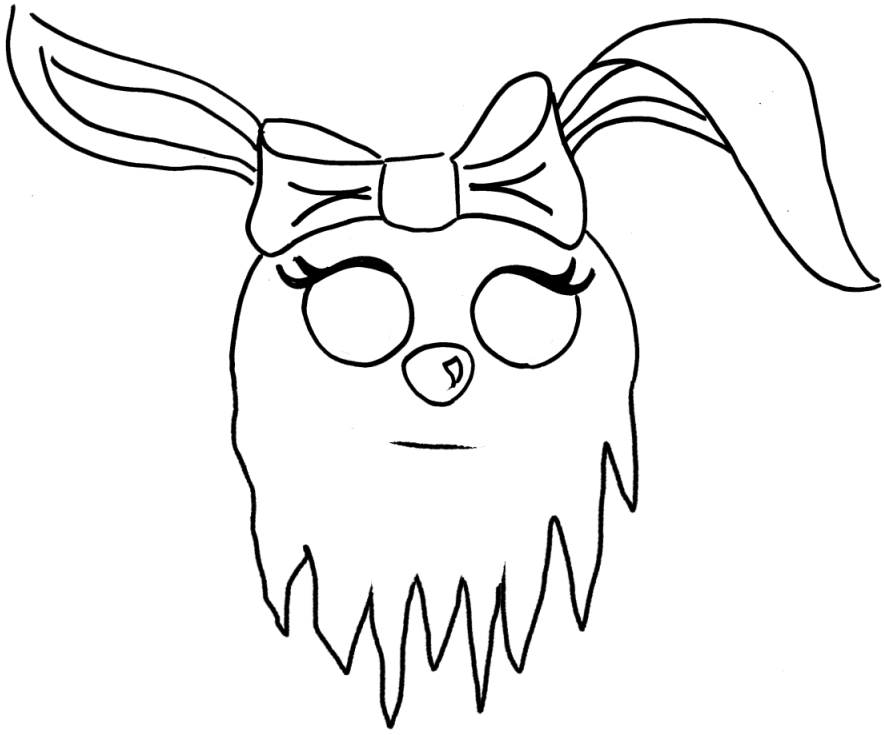
QUIRKS!

BY ORION

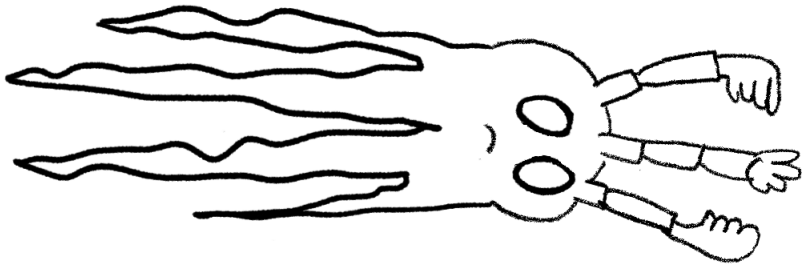
NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.

BY ORION

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

NAME:

smarts:	2							
strength:	2							
sanity:	3							

QUIRKS!

BY ELIZA

NAME:

smarts:	1	3	2
strength:			
sanity:			

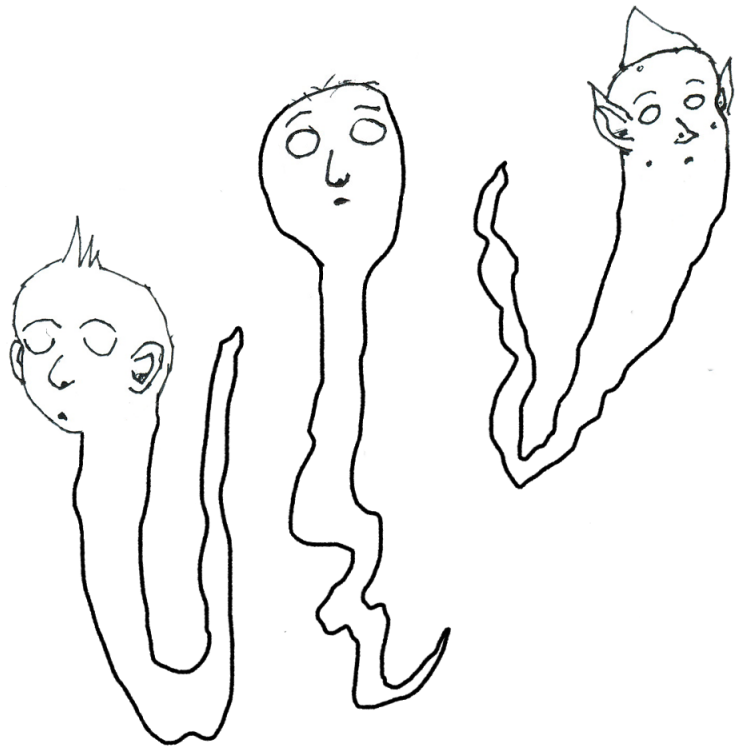
QUIRKS!

"SARA THE SNAKE MONSTER" BY THEA

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.

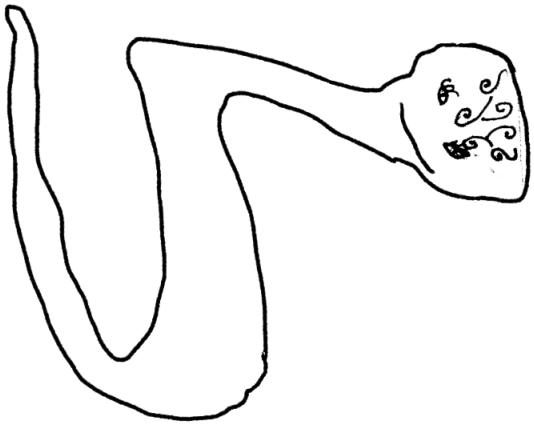


YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.

NAME:

smarts:			
strength:			
sanity:			

WHEN YOU DIE, YOU LOSE ANY ITEMS YOU ARE CARRYING, AND SUBTRACT TWO FROM EACH OF YOUR STATS AND WRITE THEM IN THE BOXES. YOU MAY NOT INCREASE YOUR STATS, OR TAKE DAMAGE.



YOU MAY PARTICIPATE IN ANY ACTION NOT MARKED WITH A ⊘ SYMBOL.